25 % Act I

Act II 50 % Duck Boy Plot Map
(Simplified a little)

The hero is living an ordinary, un-heroic life, ch. 1

> The hero is tempted to leave home, ch. 1 & 2

The hero is forced to go on an adventure, p. 39-41 (TP 1: 10%)

> Someone and/or something helps the hero, p. 55-57

> > The hero prepares and leaves for the unknown, p. 108-128 (TP 2:25%)

Separation

Hero chooses to confront greatest fear (TP 3: 50%) ch. 19

Hero prepares, ch.

The hero experiences testing. p. 129-ch.17

The hero crosses into unknown, p. 105-107

> Hero seems to utterly fail, p. 176-179 & 293

Transformation

Hero figures something out (Resurrection) (TP 4 75%) p.209 & 287-291

Act III 25 %

> Hero returns home, transformed. ch. 24.

Hero beats death Ch. 24 (TP 5: 90%)

Hero seems to die p 277 278 & 294-297

Hero and main villain confront each other 281 284, 294-297

> The hero tries to leave unknown but is prevented or chased 257-274, 293-294

Hero achieves what he/she came to do or get, p. 290-293

Return